**Cuprins licenta – Buturca Andrei**

**1.Introducere**

**2.Tehnologii utilizate**

**2.1 Medii de dezvoltare**

2.1.1 Visual Studio Code

**…**

**2.2 Tehnologii frontend**

2.2.1 Javascript

2.2.2 React

2.2.3 Redux

**…**

**2.3 Tehnologii backend**

2.3.1 Javascript

2.3.2 Node.js

2.3.3 Mongoose

2.3.4 MongoDB

**…**

**3. Implementare**

**3.1 Pregatire**

3.1.1 Identificarea functionalitatilor

3.1.2 Proiectarea aplicatiei

**…**

**3.2 Implementare backend**

**3.3 Implementare frontend**

**4. Concluzii**

**5. Bibliografie**

**6. Anexe**